Woodside Primary Academy Foundation Curriculum Overview

Leader in Me is based on the idea that every child can be a leader.

It is a philosophy that the school teaches to weave into everyday aspects of school life. It is a model in which pupils learn Stephen Covey's 7 Habits of Happy Kids.

The 7 habits are: Be Proactive, Begin with the End in Mind, Put First things first, Think Win- Win, Seek First to Understand, Synergise and Sharpen the Saw.

Leader In Me is an integral part of our school culture model - it empowers students with the leadership and life skills they need to thrive in the 21st century.

		Autumn Term	Spring Term	Summer Term
2-3		**My Day A1– What's in the garden? A2**	**Our Pets SP1 – Farm Animals SP2**	**Making Music SUM1 – Musical Stories SUM 2**
		UTW (Science) Exploring texture of materials	UTW (Science) To name a variety of different animals	UTW (Science) To explore how instruments make different sounds.
		UTW (History): Have a sense of own immediate family and relations	UTW (History): Our family and relations	UTW (History): Have a sense of own immediate family and relations
		UTW (Geography): Explore natural materials	UTW (Geography):Explore garden creatures	UTW (Geography): Exploring what we grow (plants & Vegetables)
		EAD (Design and Technology): Building through exploration	EAD (Design and Technology): Building independent explorers in the classroom	EAD (Design Technology): Begin to construct within the classroom
		EAD (Art): Paint exploration	EAD (Art): Colour Mixing	EAD (Art): Drawing circles and lines
		PSED (PSHE): Transitioning to Nursery	PSED (PSHE): Emotions	PSED (PSHE): Begin to notice similarities and differences
		UTW (RE): Christmas songs and rhymes	UTW (RE): Notices differences between people.	UTW (RE): Imitate everyday actions and events from own family background
		EAD (Music): Nursery rhymes	EAD (Music): Repetition of key words and phrases in nursery rhymes.	EAD (Music): I can use an instrument to make sounds. I can play it loudly, quietly, fast or slow
		PD (PE): Gross motor and fine motor skills through exploration, learning and play	PD (PE): Gross motor and fine motor skills through exploration, learning and play	PD (PE): Children begin to move towards performing a single skill with movement with limited control. Oral Health
		UTW (Computing) :Exploring cause and effect toys	UTW (Computing) : To operate on/off toys	UTW (Computing) : To operate a toy camera (taking photos)
3-4		**Marvellous Me A1 – What's on Wood Street? A2**	**People who help us SP1- Our Garden SP2**	**Little Explores SUM 1 – Let's Pretend SUM 2**
		UTW (Science) Name and label rough and smooth objects	UTW (Science) SP2: Growing (Plants)	UTW (Science) SUM1- Talk about the differences between materials and the changes they notice.
		UTW (History): Begin to make sense of own life story and	UTW (History): Label familiar people in the community that	

	family history UTW (Geography): Sense of self and belonging EAD (Design and Technology): Constructing through stacking EAD (Art): Junk Modelling PSED (PSHE): Describe and label emotions UTW (RE): Begin to make sense of their own life story and family's history. The special people in the Christmas story EAD (Music): Respond to music with movement PD (PE): Children begin to follow instructions, practice safely and work on simple tasks by themselves. Oral Health UTW (Computing) :Exploring how things work	help us UTW (Geography): Describe a familiar route EAD (Design and Technology): Manipulate materials using a range of tools. EAD (Art):Using colours for desired effect PSED (PSHE): Talking about their feelings using words like happy, sad, worried and angry. UTW (RE): Develop positive attitudes about the differences in people. EAD (Music): Remember and sing an entire song, copying the pitch sung by another person PD (PE): Understand and follow simple rules and explore and describe different movements. Oral Health UTW (Computing): Programmable toys	UTW (History): To learn about their friends and where their friend's families are from. UTW (Geography): exploring different types of weather. EAD (Design Technology): Develop and build upon knowledge of how to join different materials together EAD (Art):Drawing lines and enclosed spaces PSED (PSHE): Begin to learn how to resolve their own problems without the need of an adult assisting UTW (RE): To begin to relate emotions to different experiences Be able to express a point of a view EAD (Music): I know that a song has a heartbeat (pulse) PD (PE): Children begin to perform a single skill or movement with some control. Children can perform a small range of skills and link two movements together UTW (Computing): Programmable toys
Year R	**We are Superheroes A1 – Celebrations A2** UTW (Science): A2 Cooking - Investigating how different states change. Healthy eating/healthy teeth UTW (History) A1: Talk about members in our immediate family and local community UTW (Geography): Where are we from- family backgrounds? EAD (Design Technology): To be able to create a free standing structure EAD (Art): To use tools to shape, assemble and join materials.	**Wonderful Walthamstow SP1 – Little Investigators! SP2** UTW (Science) SP2: Children to learn about the natural world around them (seasons). UTW (History): Build an overview of History (Location): Note some similarities between in the past and now – local study UTW (Geography): Where are we from? Exploring seasons EAD (Design Technology): To know what tools are and how to use them. EAD (Art): Repeating patterns and transient art	**Traditional Tales SUM 1 – Modern Tales SUM 2** UTW (Science) SUM 2: Recognise that some environments are different from the ones in which they live. UTW (History): Make comparisons and contrasts from stories/ figures in the past, drawing on their experiences of what has been read UTW (Geography): Similarities and differences in the natural world around them EAD (Design Technology): To build on existing knowledge to use tools accurately and independently. EAD (Art): Art Exploration

	PSED (PSHE): Being Me in My World and Celebrating Difference UTW (RE): To have a sense of their own life story and family history. EAD (Music): Listening and responding to different styles of music PD (PE): Following instructions through movements. UTW (Computing): Programmable toys - direction explicit language	PSED (PSHE): Dreams and Goals and Healthy Me UTW (RE): Understand that some places are special to members of their community. EAD (Music): Everyone, our world PD (PE): Begin to perform a single movement or skill with some control UTW (Computing): Enable children interact with computer systems using different inputs – e.g. by using a mouse, voice, speech or touch	PSED (PSHE): Relationships and Changing Me UTW (RE): To compare and contrast characters from stories, including figures from the past. EAD (Music): Reflect, Rewind and Replay - perform and Share PD (PE): Children can perform a single skill or movement with some control. Children can perform a small range of skills and link two movements together. Children can move confidently in different ways. UTW (Computing): Use simple software applications to make something happen
Year 1	**Once Upon a Time** Science – Seasons, Materials & Earth and Space History: National Historic People: Elizabeth I, Elizabeth II and Queen Victoria. Geography: Countries within the United Kingdom Design Technology: Free Standing structure: a chair for Goldilocks Art: Drawing and Colouring Skills and Weaving PSHE: Being Me in My World and Celebrating Difference RE: Christianity: Creation Story and Christmas Computing: I Safe	**Are We There Yet?** Science – Animals & Humans History: The Invention of the Steam Engine & George Stephenson; The Invention of The Great Western Railway & Isambard Brunel; The Invention of the Lighthouse & Grace Darling Geography: Cities in the United Kingdom Design Technology: Slider and levers: Mode of Transport Art: Artist Study: Vincent Van Gogh Creating a destination using 'Journey' by Aaron Becker in the style of Van Gogh. Drawing Development in foundation subjects: Vehicles PSHE: Dreams and Goals and Healthy Me RE: Christianity Jesus as a Friend, Easter Music: Charanga: Hey You & Rhythm in the way	**Our Wonderful World** Science - Plants History – Historic Places: Queen Elizabeth Olympic Park, Buckingham Palace, St Paul's Cathedral, Houses of Parliament, Tower of London, The River Thames, Tower Bridge and London Bridge, William Morris Gallery Geography: Weather and Climate Design Technology: Healthy fruit salad, where children cut a range of fruits (link to healthy choices in Science) Art: Drawing and Sculpture: William Morris, Stephen Wiltshire, Anselm Kiefer. PSHE: Relationships and Changing Me RE: Judaism: Shabbat, Rosh Hashanah and Yom Kippur Music: Charanga: In the Groove & Round & Round Computing: I Compute: I Algorithm & I Program

	PE: Personal & Social skills. Personal = Fundamental skills of floor movement patterns and one foot balance skills (Yellow/Green Challenges) Social = Fundamental skills of dynamic balance to agility and static seated balance (Yellow/Green Challenges)	Computing: I Compute: I Write, I Data, I Safe & I Draw PE: Cognitive skills Creative skills Fundamental skills of coordination - ball skills & counterbalance in pairs (Yellow/Green Challenges)	Spanish: Language Angels PE: Health & Fitness Health & Fitness skills Fundamental skills of agility ball chasing & static floor balance (Yellow/Green Challenges)
Year 2	**Light Up the Night** Science: Animals and humans History: The Plague, The Gunpowder Plot Great Fire of London and Florence Nightingale, Mary Seacole and Samuel Pepys Geography: Describing Maps & Continents of the World Design Technology: To design, make and evaluate a moving fire engine. Art: Portraits: Giorgio Morandi PSHE: Being Me in My World and Celebrating Difference RE: Christianity: What did Jesus Teach? and Christmas PE: Personal & Social skills. Personal = Fundamental skills of floor movement patterns and one foot balance skills (Green/Red Challenges) Social = Fundamental skills of dynamic balance to agility and static seated balance (Green/Red Challenges) Computing: I Safe	**Land Ahoy** Science: Materials History: The First Flight & The Moon Landing & Christopher Columbus Geography: Oceans of the World Design Technology: To design, make and evaluate healthy fruit snack (not a fruit salad). Art: Hunderwasser PSHE: Dreams and Goals and Healthy Me RE: Judaism: Passover OR Islam: Prayer at Home, Easter Music: Charanga: Hands, Feet & Heart & I wanna play in a band Computing: I Compute: I Safe, I Search, I Do Mail, I Pub & I Blog PE: Creative Skills/Cognitive skills Fundamental skills of dynamic balance and static balance from a small base (Green/Red Challenges) Cognitive Skill Fundamental skills of co-ordination - ball skills & counter balance in pairs (Green/Red Challenges)	**Amazing Africa** Science: Plants, Living things & Habitats History: Significant individuals in Britain's past: David Attenborough, Diane Fossey, Charles Darwin, and Richard Attenborough. Geography: Africa Design Technology: Textiles: To design, make and evaluate an African animal hand puppet. Art: African Textiles PSHE: Relationships and Changing Me RE: Judaism: The Covenant or Islam: Community and Belonging, Judaism: Rites of Passage and good works OR Islam: Hajj Music: Charanga: Zoo time & Friendship song Computing: I Compute: I program & I Animate Spanish: Language Angels PE: Physical Skills Fundamental skills of coordination with equipment and agility - reaction/response (Green/Red Challenges) Health & Fitness skills Fundamental skills of agility ball chasing & static floor balance

			(Green/Red Challenges)
Year 3	**Cacao Trees and Coco Beans** Science: Plants & Animals and Humans History: Changes in Britain from the Stone Age to Iron Age. Geography: Map Skills Design Technology: To design, make and evaluate a Christmas chocolate packaging/ gift box Art: Abstract Art: Frida Kahlo PSHE: Being Me in My World and Celebrating Difference RE: Hinduism: Diwali or Sikhism: The Amrit Ceremony and the Khalsa and Christmas Computing: I Safe PE: Personal & Social skills Fundamental skills of floor movement patterns and one foot balance skills(Red/Blue Challenges) Fundamental skills of dynamic balance to agility and static seated balance (Red/Blue Challenges)	**The Romans** Science:, Forces and magnets History: The Roman Empire and its impact on Britain. Geography: Landscapes: weathering, rivers and mountains. Design Technology: To design, make and evaluate a roman money holder: purse or wallet. Art: Gaudi and Roman Mosaics PSHE: Relationships and Changing Me RE: Hinduism: Beliefs of Sikhism: Sharing and the Community and Hinduism: Pilgrimage to the River Ganges or Sikhism: Prayer and Worship Music: Charanga: Let your spirit fly & Glockenspiel Stage 1 Computing: I Compute: I Safe, I Simulate, I Network & I Data Spanish: Language Angels PE: Cognitive Skills Fundamental Skills of dynamic balance and static balance small base: (Red/Blue Challenges) Creative Skills Fundamental skills of co-ordination - ball skills & counter-balance in pairs (Red/Blue Challenges)	**Under the Sea** Science: Rocks and Fossils & Light History: History of interest to pupils: Titanic Geography: The Water Cycle (linked with Science) and Climate Change Design Technology: To design, make and evaluate a sandwich or wrap suitable for a boat trip. Art: Pablo Picasso, Vincent Van Gogh, Wassili Kandinsky PSHE: Dreams and Goals and Healthy Me RE: Christianity: Jesus' miracles, Easter Music: Charanga: Three Little Birds & Bringing Us Together Computing: I Compute: I Connect I Podcast & I Program Spanish: Language Angels PE: Applying Physical Skills Fundamental skills of coordination with equipment and agility - reaction/response (Green/Red Challenges) Health & Fitness skills Fundamental skills of agility ball chasing & static floor balance (Green/Red Challenges)
Year 4	**Exciting Egyptians** Science: States of Matter & Electricity History: Ancient Egypt Geography: Maps of the World	**The Vikings** Science: Electricity & Sound History: Vikings Geography: Transportation & International Trade	**All Creatures Great and Small** Science: Living things & Animals and humans History: Anglo Saxons Geography: Erosion and Deposition

	Design Technology: To design, make and evaluate a pop-up story book on Ancient Egypt. Art: Sculpture: Alberto Giacometti PSHE: Relationships and Changing Me RE: Judaism: Rites of Passage and good works or Buddhism: The 8-fold path, Prayer and Christianity: Worship Computing: I Safe PE: Personal & Social skills Fundamental skills of floor movement patterns and one foot balance skills(Blue/Pink Challenges) Fundamental skills of dynamic balance to agility and static seated balance (Blue/Pink Challenges)	Design Technology: Design, make and evaluate a working torch. Art: Pablo Picasso: Self-Portraits PSHE: Dreams and Goals and Healthy Me RE: Judaism: Passover and Easter Music: Charanga: Mamma Mia & Glockenspiel Stage 2 Computing: I Compute: I Safe, I Programme, I Data & I Mail Spanish: Language Angels PE: Gymnastic Skills/Cognitive Skills Fundamental Skills of dynamic balance and static balance small base: (Blue/Pink Challenges) Creative Skills Fundamental skills of co-ordination - ball skills & counterbalance in pairs (Blue/Pink Challenges)	Design Technology: Pneumatics: Animals Art: Animal Footprints using printing blocks/ animal skin prints/ Drawing/sketching Anglo Saxon symbols/Celtic knots. PSHE: Being Me in My World and Celebrating Difference and Life Skills RE: Judaism: Beliefs and Practices or Buddhism: Buddha's Teachings, Christmas Music: Charanga: Stop! & Blackbird Computing: I Compute: I Animate & I Program Spanish: Language Angels PE: Athletics and Tennis skills Health and Fitness skills Fundamental skills of agility ball chasing and static floor balance work (Blue/Pink Challenges) Applying Physical Skills Fundamental skills of coordination with equipment and agility - reaction/response (Green/Red Challenges)
Year 5	**Terrible Tudors** Science: Forces & Magnets & Properties and changes of materials History: Tudor and Stuart England Geography: Using Maps and North America Design Technology: Frame Structures: build a Tudor house with a working doorbell, by creating a simple series circuit. Art: Abstract Art: David Hockney PSHE: Being Me in My World and Celebrating Differences	**In the News: Calamities and Catastrophes** Science: Living things & Animals and Humans History: Victorians Geography: Volcanos and Earthquakes Design Technology: To design, make and evaluate a superfood salad (linked to science/ current affairs). Art: Katsushika Hokusai PSHE: Dreams and Goals and Healthy Me	**Space** Science: Forces and magnets & Earth and space History: Mayan Civilization Geography: Biomes and Climate Zones Design Technology: Design and make space robots that can roam the terrain of another planet. Art: David Hockney PSHE: Relationships and Changing Me RE: Sikhism: Prayer and worship or Hinduism: Beliefs and moral

	Computing: I Safe RE: Sikhism: Belief into action or Hinduism: Prayer and Worship, Christmas PE: Personal and social skills	RE: Sikhism: Beliefs and moral values or Hindu Values, Easter Music: Charanga: Living on a prayer & Classroom Jazz 1 Computing: I Compute: I Safe, I Draw & I Crypto Spanish: Language Angels PE: Gymnastics and Basketball	values, Christian beliefs and Practices Music: Charanga: Make you feel my love & The Fresh Prince of Bel-air Computing: I Compute: I Model, Web & I Program Spanish: Language Angels PE: Athletics and Rounders
Year 6	**Ancient Greece** Science: Light History: Ancient Greece Geography: Using Maps skills Design Technology: To design, make and evaluate a fabric advent calendar Art: Abstract Art: Greek Art work and Sculpture PSHE: Celebrating Differences RE: Islam: Beliefs and Practices, Christianity-Christmas Computing: I Safe PE: Creative and social skills	**WWII** Science:: Evolution and inheritance & Animals and humans History: World War II Geography: South America: Diversity, Population, Rivers and Mountains. Design Technology: To design, make and evaluate sweet or savoury bread. Art: Henry Moore PSHE: Dreams and Goals and Healthy Me RE: Christianity: Belief and Meaning , Easter Music: Charanga: Happy & Classroom Jazz 2 Computing: I Compute: I Safe ,I Model, I Data & I Network Spanish: Language Angels . PE: Gymnastics and Tennis	**Legacy** Science: Living Things & Electricity History: Theme of British History: Gender Equality, Conflict, Geography: Ocean Currents Design Technology: To design, make and evaluate a traditional fairground ride with gears or pulleys E.g. carousel, Ferris wheel. Art: Andy Warhol PSHE: Relationships and Changing Me RE: Islam: Beliefs and Moral Values Music: Charanga: You've Got a Friend & Music & Me Computing: I Compute: I App & I Program Spanish: Language Angels PE: Athletics and Cricket